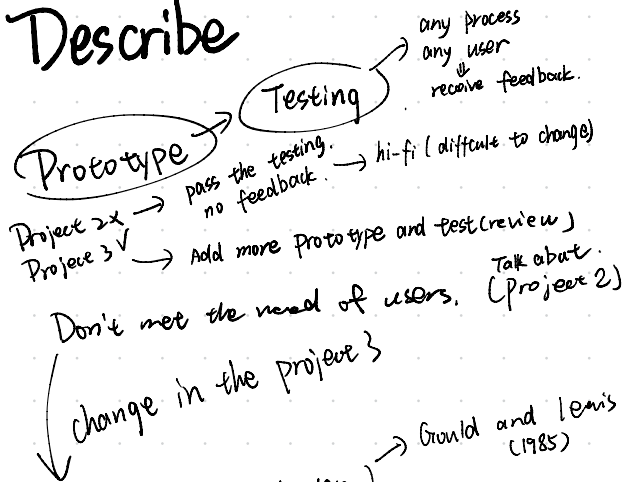
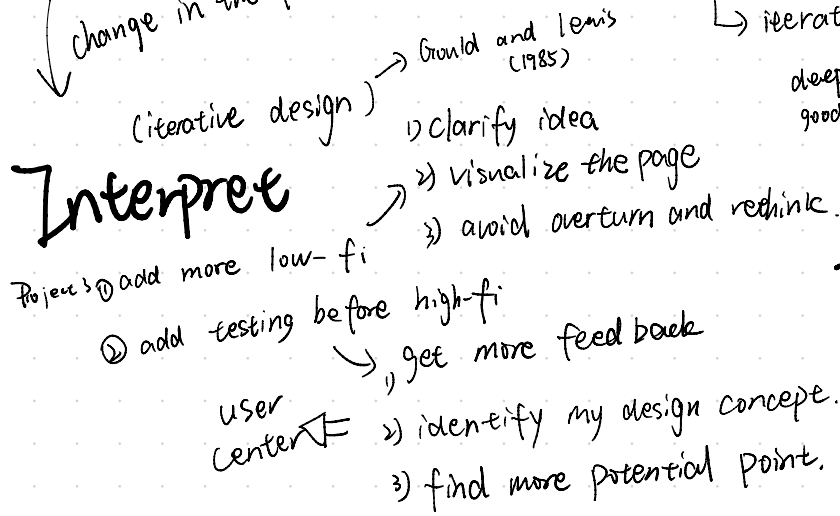


Describe



Interpret



→ Emphy design (Norman) 2013.

Evaluate

Prototyping = building idea
define the purpose

- obsess over visual
- focus on usability
- easier to discuss with users

Testing: ensure the product meet the goal
→ iterative of design.

deepen my understanding
good for my professional growth.

Plan

UI design / Interaction design?

- make my design useful and functional
- practice into my professional
- 1) meet the need of user
- 2) focus on user center
- 3) focus on interactive.