

Project 2

Territories_and_Interfaces

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Morning Healing Path

This project transforms my daily 10-minute school route into an interactive psychogeographic map, visualizing how four scenes—a church garden, riverside path, playground, and skate zone—dissolve morning grumpiness through sensory storytelling, and emotional tracking, revealing urban well-being links.



Where I chose

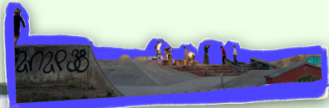
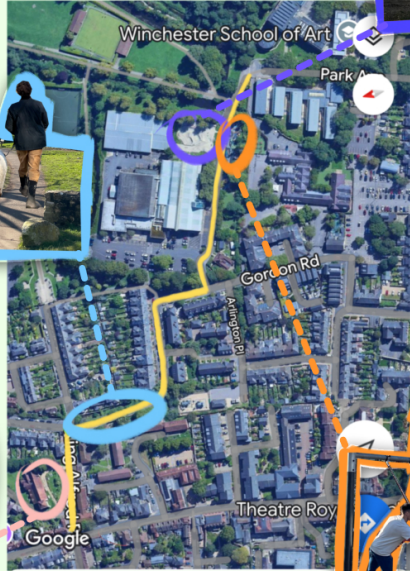
② a path along a stream

- Stream. Dog walkers. Wildflowers
- Water babble. Barks
- Relaxation. Healing



① St Bartholomew's Church

- 🐦 Pigeons. Petals fall
- 👂 Wing flaps. Rustling leaves
- 💞 Calm. Kelel



④ Winchester Skatepark

- 👁 Skaters. Graffiti
- 🔊 Wheel grinds. Bass vibrations
- 💖 Freedom. Excitement



③ River Park Playground

- 👁 Playing kids. Parents.
- 🎵 Laughter. Swing chains
- 💖 Joy. Energy

Inspirations

- 2.5D spatial narrative
- Emotion data overlay



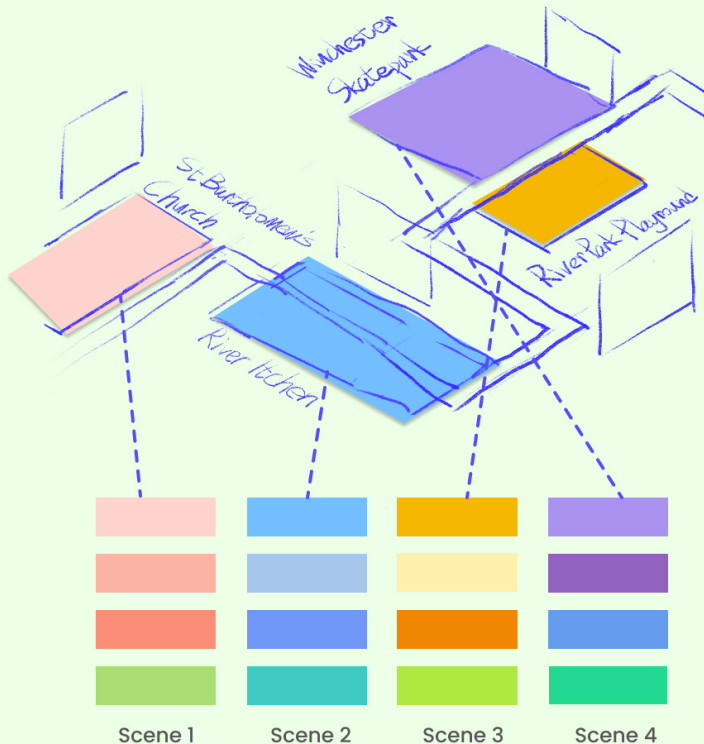
- Emotional color zones



- Event triggers
- Gamification Design

Fusing game narrative and colour psychology to reconstruct the daily commute as a healing journey.

Colours

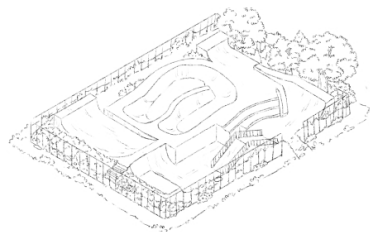
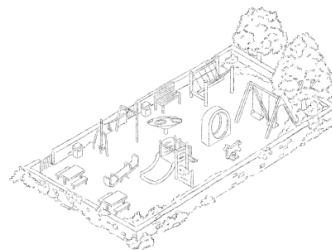
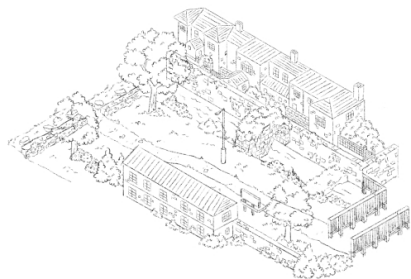


Draft

Character



Scene



Outcome

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Design by Gao Li