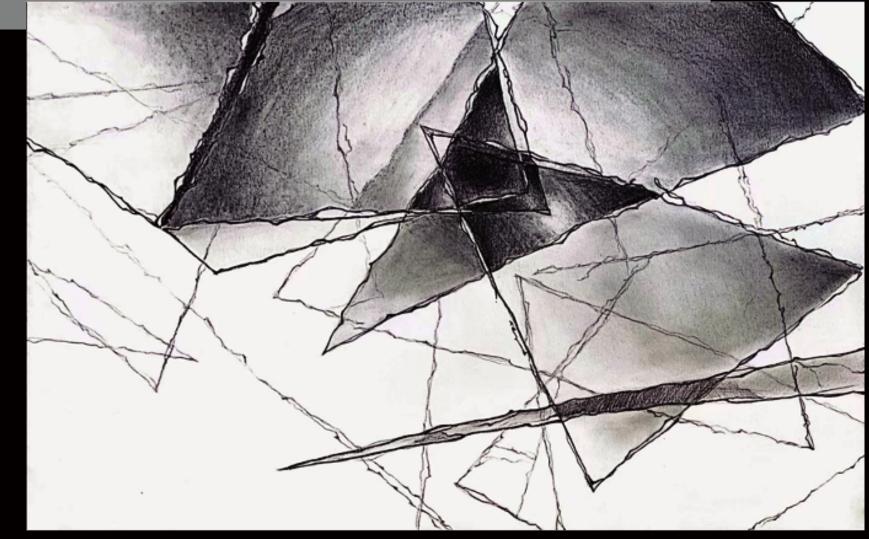
Nateriality Library Scavenger Hunt

PAS MACD Kexin Kang | Yuzhu Zhang | Bi Wu



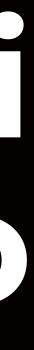
Suginoto

Photography Works



eascapes, "Materiality" t physical substances d air but also about it and time. Through orms, he reveals the alities of materials, showing us that materiality is not merely about surface texture or function but also its sensory and psychological presentation.

Through Sugimoto's works, we learn how to turn distraction into a trigger for deeper thinking and how to use "Materiality" to go beyond surface textures to create meaningful design expressions.







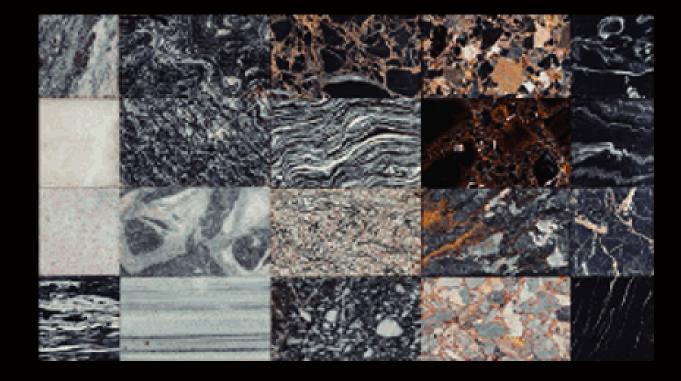


Materiality Of Architecture

Creates and sustains the fluid processes of social life.

These historic colored marbles Their size, composition and historical significance are unique.





In Ancient Greece (Around the fifth century B.C.) White marble — A symbol of of the community. Mainly used for the construction of stately buildings and temples.

In Ancient Roman (The third century B.C.) Colored marbles — A symbol of architecture Colored marble began to be used throughout interior design, like In private homes and luxury villas of the Roman high society.



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Michelle M. Sauer and Jenny C. Bledsoe

"Materialist Moment"

"Objects", seemingly "static" materiality

"Sapient Materiality"

The materiality of sound

Vowed religious responded to the materiality of the Incarnation

Religious experience involved



Reflection

How does disruption help you break through your usual design process?

- Abandon fixed mindsets when stuck.
- Extract main keywords for exploration.
- Conduct broad, multidimensional searches to expand ideas.

What did you learn about how your creativity?

- Keyword expansion helps break linear thinking.
- Enables exploration of irregular, fluid forms.
- Encourages stepping out of the design comfort zone.

unexpected resources influence

How will you incorporate this search method into your future research and design practices?

- Use interdisciplinary research from diverse fields.
- Collaborate with professionals from various disciplines.
- Experiment with unrelated art forms for unconventional insights.



When working on the theme of "Materiality," distraction can help redefine the role of materials. Sugimoto's photography turns intangible elements like light and time into the core of "materiality." This suggests we can shift our focus from traditional materials to intangible elements, such as light, shadows, or virtual textures.

 Therefore, in the word "Materiality", distraction taught me to trace back history. In architecture, materials are not only a kind of decoration, but also reflect the background and cultural phenomena of the society at that time, which requires us to relate and think more comprehensively.

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Thanks For Listening